🔿 no use		use			
start with CW/CC					
1. direction C		O 1. direction C	CW		
📄 fail CW/CCW					
screw number	3	[piece]	□ 1xNOK> a	II NOK	
fail number	2	[piece/screw]	🗆 cancel	🗖 no all NOK	
number	2	[piece/sciew]			
switch CW					
setting time min.	0.2				
angle min. current min.		[1°] max. [A] max.	0 [1°]		
cunent min.		[A] max.	[100 [A]		
switch CCW					
setting time min.	0.2		0 [s]		
angle min.		[1°] max.	0 [1*]		
current min.		[A] max.	100 [A]		
total setting time-					
min.	,	[s] max.	0 [8]		
count fror	enable	0 :	startswitch		

connect

If you check this box, every NOK screw will lead to an immediate NOK for all screws. The number you enter here is the number of loosening cycles you will have for every NOK screw, e.g. 2, means that you can loosen a NOK screw 2 times, before the tool will count it as a NOK screw.

If you check this box, the tightening process will be canceled after two trials.

											- 1
										1	11
	F1 help	read tool	write tool	read file	write file	disconnect	admin	print	setup	cancel	
-				1					•		

gauging switch cw switch ccw tool info alignment voltage	alignment control barc	ode mask		
	tool info		tool info	
	software version	250 v2.50	display off	2100 [s]
	PC software version	PC_v2.5.0	tool off	3600 [s]
If you check this box, you	tool type	BFH065-PR0G-2 2561V	DMS	
•	tool description	0 power screwdriver BLDC	startup telegram	
can loosen the screw as	tool number	8519	connect telegram	
often until it is OK.	accu voltage	14.4 [volt]	advanced F2 TG	
	gear factor	BFH065/045 33437 🔹	scanner	
	speed	800 [RPM]	language	german 💌
	transfer module	no module 💌	telegram	TG HST 1 💌
	on time LED all OK	0.5 [s]	blocktime OK	0 [\$]
	on time LED green	0.5 [s]	blocktime NOK	0 [s]
	on tine LED red	0.5 [s]	count from 1. mome	ent 🗔
			live bit time	0 [s]
	transmision mode	0 setup	1x unscrew NOK	
	show mode	count down		
	Torque switch	● 1. edge ○ 2. edge		
	auto free	✓ 0.5 [s]		
	reverse free till OK	🔲 till OK		
	send IO BEEP			
	reset at enable			
	quit on display	Abbruch an Display		
	execute quit	$\overline{\mathbf{v}}$		
	1	1	1	1 1